

## **F.R.A.G. Warhammer 40K Dark Angels FAQ v1.01**

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**Q: When a unit with ATSKNF regroups at the start of their turn do they get the 3" move for regrouping as well as their normal move?**

A: No, a unit with ATSKNF that regroups at the start of their turn may move normally instead of getting the 3" move [rules change].

**Q: If a player declares that a unit is arriving from Reserves inside a vehicle can that unit be split into combat squads when it arrives?**

A: No, besides a Drop Pod, a unit that arrives from Reserves in a vehicle cannot be split into combat squads [clarification].

**Q: Can a Narthecium be used against shooting attacks that don't allow a save at all (if the AP is equal or lower than the target's armor save)?**

A: Yes [RAW].

**Q: Can a Narthecium be used against an attack that would normally cause 'Instant Death' if the model wasn't immune to Instant Death (such as with the 'Adamantine Mantle')?**

A: No it cannot [rules change].

**Q: Can a Dark Angel Narthecium be used to ignore a vehicle's failed cover save?**

A: No [rules change].

**Q: Does the Attack Bike and Land Speeder from a Ravenwing Attack Squadron count as a scoring unit even when taken as a Fast Attack choice?**

A: Yes, per the codex they both each always count as a Scoring unit of one model [RAW]. Note that in the case of the Land Speeder it counts as a scoring unit until it is 'destroyed' [clarification].

**Q: Ravenwing Attack squadrons are deployed "at the same time". Does that mean individual elements of the squadron can't be held in reserve?**

A: The entire squadron must either be deployed at the start of the game or held in Reserve. Only a single Reserves roll is made to see if they arrive on the table each turn. In 'Dawn of War' missions, a squadron that is split into combat squads counts as multiple units for determining how many units may be deployed [clarification].

**Q: Can the Servo-arm's additional attack be used in the same Assault round a Techmarine uses another special weapon?**

A: Yes [clarification].

**Q: Can the Machine Spirit operate a weapon that has already been fired that shooting phase?**

A: No [clarification].

**Q: Can the Machine Spirit operate a weapon on the same turn the vehicle uses Smoke Launchers?**

A: No [clarification].

**Q: If a Land Raider Crusader is destroyed (by ramming an enemy vehicle, for example) and its embarked passengers charge into combat the ensuing Assault phase do they still benefit from Frag Assault Launchers?**

A: Yes [RAW].

**Q: If a Dark Angel Drop Pod's scatter would take it off the table is the scatter reduced as if it were landing in impassable terrain?**

A: No, in this case the Drop Pod suffers a Deep Strike mishap. Make one roll for both the Pod and the embarked unit on the mishap table [RAW].

**Q: When a player deploys a Drop Pod can he choose to keep the doors open or closed? If the Drop Pod doors are deployed open can models deploy within 2" of them?**

A: Once the Drop Pod lands, the doors remain open for the rest of the game. However, all measurements to and from the Drop Pod, besides firing its weapon, are done based on the hull of the Drop Pod (its shape when the doors are closed). This means, for example, that friendly and enemy models will be able to move on top of the open doors [clarification].

**Q: If a Librarian is part of a unit, is his target for 'Mind Worm' restricted by where the rest of his unit shoots?**

A: The Librarian must pick a model from within the same enemy unit that the rest of his squad is firing at [clarification].

**Q: If a Librarian uses 'Mind Worm' does it prohibit which enemy unit he may charge in the subsequent Assault phase?**

A: Yes, the Librarian may only declare an assault against the enemy unit that contains (or contained) his target [clarification].

**Q: Do models in Terminator Armor always count as stationary when shooting a rapid fire weapon (such as with a combi-weapon)?**

A: No [RAW].

**Q: How exactly do Dark Angel Smoke Launchers work?**

A: Dark Angel smoke launchers downgrade all penetrating hits to glancing hits [RAW].

**Q: The Master of the Ravenwing allows an Attack Squadron biker to be upgraded to an Apothecary. Can this model also take a special weapon?**

A: Yes [RAW].